

Total War battle system released

Written by Teclo Flow

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We told you, and we did it. The Total War battle system is going to be released today. If you're already a total war player you'll receive the new battle system package through our update server once you're putting it on, if you're not then it's time you get one for free in our shops and test it. We want to remind you the Total War battle system is free of charge and it's available in our shops.

We've already released the Shrines, the Total War system's backbone. Shrines allow you to create your own clan and manage it, a very important part of the total war system, give also access to keeps and scenarios (read the Total War manual in the Total War section inside the left menu for more info). In our shops you're able to find three different model of shrine, for the three already published scenarios. An ancient asian style shrine for Kobuto, an ancient mediterranean style shrine for Poseidon, and an egyptian like shrine for Anubi, but please note there are no limitations in their script, so you're able to use any of them in any scenario you wish, the only difference is in the way they look like, it's just a matter of look. We also released the three shrines in demo version, so you can test and see if you like the idea before buying it. But watch out, be informed that demo shrines will be operative only for 14 days after their first activation, and you won't be able to place a new demo nor your clan will, also 10 days after no active shrines can be found in your clan's facilities list the clan itself will be removed from the system.

By buying a shrine you'll receive updates life time for the product, so once a new updated version is released you'll automatically get it through our update server.

Keeps will be slightly delayed, we're going to put them for sell in the next two or three days, we had some minor issues we want to adress before launch.

It has been a lot of work, but we're very happy of what we did, we seriously think this combact system deserves a good place in the second life combact systems universe, and we're keeping the good work going to improve the system much more in the next few months, we are only releasing the first system verison now but we're already working on 3 new valuable items to be added to Total War system in the next two months, releasing new tools and updates for all the incoming year.

Tokuno Wind stuff, Teclo and Vinavill wish for you a very very happy new year!

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You can find Shrines and the new combat system release (later in the night) here:

Tokuno Wind Main Store NAGASAK, [Nagasaki BAKUMATSU \(188, 173, 22\)](#)